

# INSTRUCTIONS





### Your mission:

Destroy all prisoner camps and linberate the prisoners.

Shoot down enemy fighters and land your chopper at the heliport.

After landing, use the tank or jeep to search out prisoner camps.

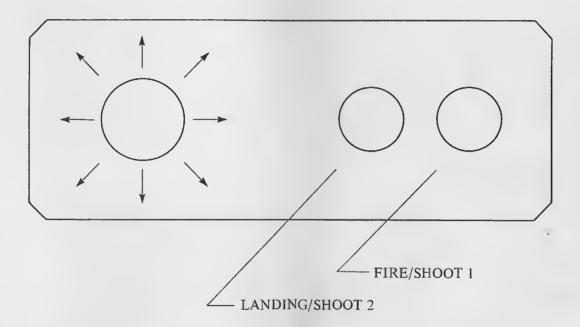
Gun down armored vehicles and use their guns.

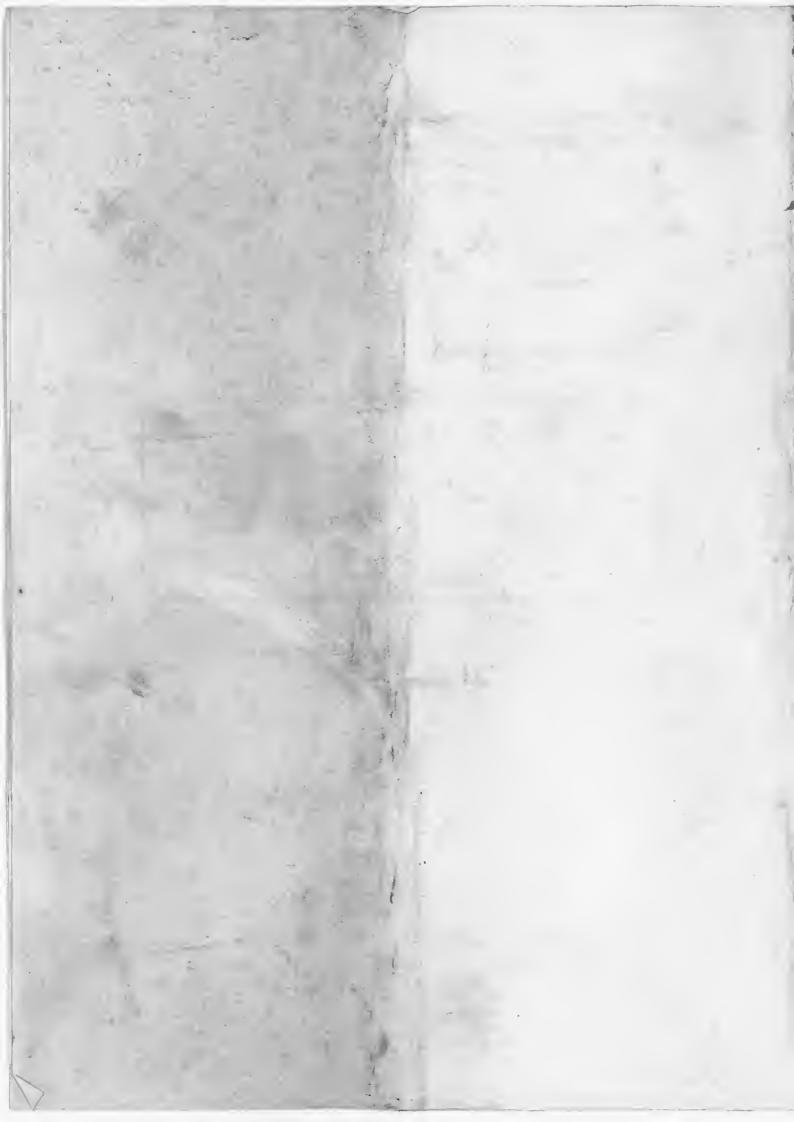
Use 8-way joystick for control.

Use red button to shoot.

Use blue button for landing.

### JOYSTICK CONTROL DIRECTIONS





# 1. HARNESS CONNECTION

1) Terminal Numbering CR7E-36DA-3.96E (HIROSE) 3.96mm Pitch



CR7E-20DA-3.96E (HIROSE) 3.96mm Pitch



# 2) Signal to Terminal

# CR7E-20DA-3.96E

| Pin | Signal | Pin | Signal  |   |
|-----|--------|-----|---------|---|
| 1   | GND    | A   | · GND   |   |
| 2   | GND    | В   | GND     |   |
| 3   | GND    | C   | TV. GND | • |
| 4   | TV. B  | D   | SYNC.   |   |
| 5   | TV. R  | E   | TV. G   | 5 |
| 6   |        | F   |         | 6 |
| - 7 |        | Н   |         |   |
| 8   | +5V    | J   | +5 V    |   |
| 9   | +5V    | K   | +5 V    |   |
| 10  | +5 V   | L   | +5 V    |   |

### CR7E-36DA-3.96E

| Pin | Signal     | • | Pin | Signal     |   |
|-----|------------|---|-----|------------|---|
| 1   | +12V       |   | A   | +12V       |   |
| 2   | +5V        |   | В   | +5V        |   |
| 3   | +5V        |   | С   | +5 V       |   |
| 4   | +5V        |   | D   | +5V        |   |
| 5   |            |   | E   |            |   |
| 6   | COIN 1     |   | F   | COIN 2     |   |
| 7   | T1LT SW.   |   | H   | SERVICE    |   |
| 8   | 1P         |   | J   | 2P         |   |
| 9   | 1P SHOOT 2 |   | K   | 2P SHOOT 2 |   |
| 10  | 1P SHOOT 1 |   | L   | 2P SHOOT 1 |   |
| 11  | 1P DOWN    |   | M   | 2P DOWN    |   |
| 12  | . 1P UP    |   | N   | 2P UP      |   |
| 13  | 1P LEFT    |   | P   | 2P LEFT    |   |
| 14  | 1P RIGHT   |   | R   | 2P R1GHT   |   |
| 15  | SPEAKER +  |   | S   | SPEAKER -  |   |
| 16  | GND        |   | Т   | GND        |   |
| 17  | GND        |   | U   | GND        | ` |
| 18  | GND        |   | V . | GND        |   |

# 2. POWER SUPPLY

| +5V  | ±2% | 4.0A ' |
|------|-----|--------|
| +12V | ±2% | 1.0A   |

# 3. OPERATION ENVIRONMENTS

|           | Temperature | Humidity |
|-----------|-------------|----------|
| Operation | 5 ∼ 35° C   | 20 ~ 80% |
| Storage   | −15 ~ 65° C | 10 ~ 90% |

# 4. CRT MONITOR

(1) Color Signals R.G.B. Separate

Black

0 - +2V

Image Signal

+2.5 V +4V

(2) Synchronize Signal Composite or Horiz/Vert separated.

0 - 0.5V

1 +3V - +5V

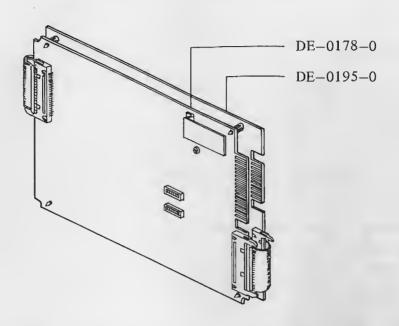
(3) Screen Image Size

Image can be shrunk both horizontally and vertically by 10%. Adjust monitor to widen the screen image.

### 5. DIMENSION

 $DE-0178-0 - 230mm \times 350mm$ 

 $DE-0195-0 - 230mm \times 350mm$ 

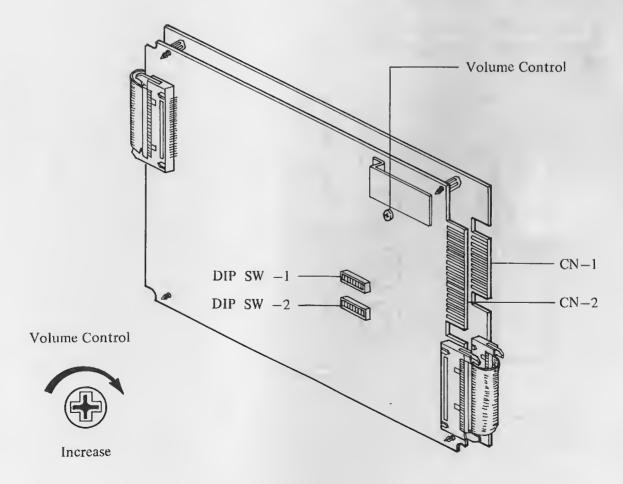


Connectors: DE-0195-0

CR7E-20DA-3.96E [CN-1]

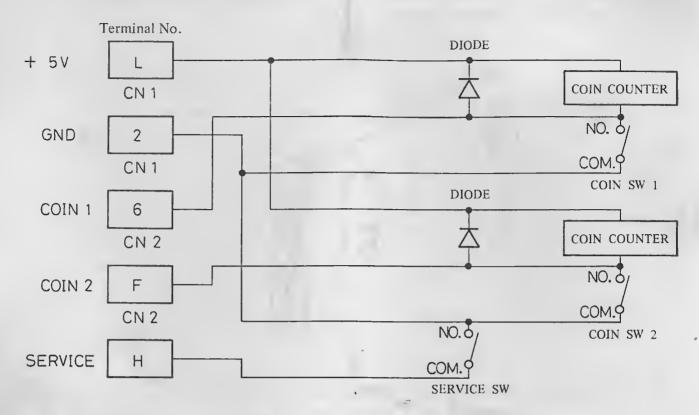
DE-0178-0

CR7E-36DA-3.96E [CN-2]



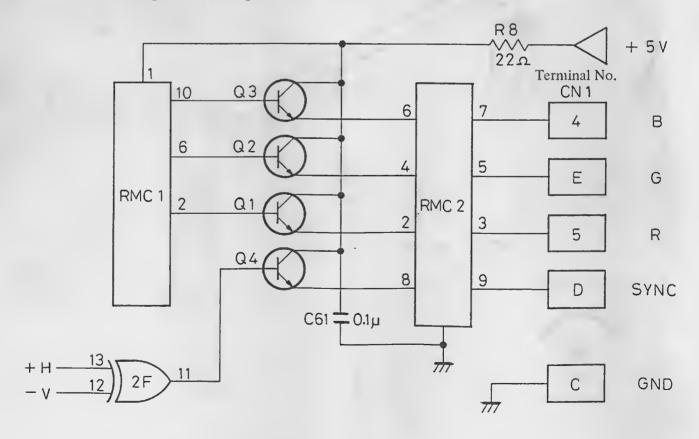
### 6. EXAMPLE OF STANDARD CONNECTION

2 coin switches can be installed.



### MONITOR CONNECTION

Monitor input composite signals — Horiz/Vert on +5V can be connected. Circuit diagram of each signal shown below.



# DIP SWITCH SETTINGS

| DIP SWITCH 1 |                  |     |         |      |                           |  |
|--------------|------------------|-----|---------|------|---------------------------|--|
| NO           | SETTING          |     |         |      | REMARKS                   |  |
| 1            | OFF              | ON  | OFF     | ON   | CAME CHARCE               |  |
| 2            | OFF              | OFF | ON      | ON   | GAME CHARGE TABLE/UPRIGHT |  |
|              | 1 COIN           | 1   | 1       | 2    | RIGHT SELECTOR            |  |
|              | 1 PLAY           | 2   | 3       | 1    |                           |  |
| 3            | OFF              | ON  | OFF     | ON   |                           |  |
| 4            | OFF              | OFF | ON      | ON   | GAME CHARGE UPRIGHT       |  |
|              | 1 COIN<br>1 PLAY | 1 2 | 1 3     | 2 1  | LEFT SELECTOR             |  |
| 5            | OFF              | ON  | OFF     | ON   | DON'T CHANCE              |  |
| 6            | OFF              | OFF | ON      | ON   | DON'T CHANGE              |  |
| 7            | OFF              |     | ON      |      | TABLE/UPRIGHT             |  |
|              | TABLE            |     | UPRIGHT |      | TABLE/ OF RIGHT           |  |
| 8            | OFF              |     | ON      |      | DATA EAST CORP.           |  |
|              | DATA EAST CORP.  |     | USA     | INC. | USA INC.                  |  |

| DIP SWITCH 2 |               |          |         |        |                             |
|--------------|---------------|----------|---------|--------|-----------------------------|
| NO           | SETTING       |          |         |        | REMARKS                     |
| 1            | OFF           | ON       | OFF     | ON     | MIN (DED OF                 |
| 2            | OFF           | OFF      | ON      | ON     | NUMBER OF<br>TANKS/CHOPPERS |
|              | 3             | 4        | 5       | ^∵     | TANKS/ CHOITERS             |
| 3            | OFF           | ON       | OFF     | ON     | BONUS                       |
| 4            | OFF           | OFF      | ON      | ON     | TANKS/CHOPPERS              |
|              | 20,000        | 30,000   | 50,000  | 20,000 | ₩FOR OVER                   |
|              | 40,000 **     | 50,000 💥 | 70,000% | 0 ※    | THIS POINT                  |
| 5            | OFF           | ON       | OFF     | ON     |                             |
| 6            | OFF           | OFF      | ON      | ON     | GAME DIFFICULTY             |
|              | EASYDIFFICULT |          |         |        |                             |
| 7            | OFF           |          | ON      |        |                             |
|              |               |          |         |        |                             |
| 8            | OFF           |          | ON      |        | NOT HUPD                    |
|              |               |          |         |        | NOT USED                    |

